



LeAnn Schmitt
2D Fx/ Character Animator

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Education

Savannah College of Art and Design (SCAD)
Savannah GA. Hong Kong & Lacoste FR.
BFA in Animation with Storyboarding and Drawing Minor

Collaborative Projects

Covenant 13

Director/Storyboard Artist/ Illustrator

- Illustrate a seamless action webtoon
- Design heavily detailed DnD inspired environments and characters
- Help find find, cast, and direct VA for trailers
- Boardout action packed snippet of the comic for clarity and pacing
- Edits assets for sneak peak trailers

Wander-Student Thesis

May 2020-June 2021

Director/Storyboard Artist/ Visual Development

- Took part in each part of the pipeline
- Managed time and delegated tasks to teammates
- Storyboarded and timed a 200+ storyboard
- Provided style guides for all environments & characters

Friend from Beyond- Student Thesis

April-May 2020

2D FX Animator/ General Clean up Artist

- Created stylized 2D effects animations and props
- Collaborated with a team off campus over zoom.

Sapiens-Student Thesis

April-May 2020

2D FX Animator/FX Clean up

- Created and cleaned realistic 2D Effects work
- Collaborated with a team off campus over zoom.

Rock City Market

March 2020- May 2020

2D Animator/Cleanup Artist/2D Effects Artists

- Animated high action instrument heavy scenes
- Adapted to working with my teammates over zoom
- Provided clean up and color for all of my shots

Accomplishments

Featured Spots in the Toonboom Storyboard Show Reel (2024 & 2025)

Being Awarded the Silver Play Button on Youtube (2023)

NATAS Student Production Finalist Best Director (2022)

Semi Finalist in Flicker's Rhode Island International Film Festival (2021)

One of eight featured artists for Wacom's first Cartoon Crunch (2020)

Official Selection of 15 Seconds Horror's Film Challenge (2020)

SCAD Academic Honors Scholarship (2017-2020)

SCAD Artistic Scholarship (2017-2020)

Dean's List of Honor (2017-2020)

Software

Storyboard Pro AfterEffects Microsoft Office

ToonBoom Harmony Photoshop Procreate

Work Experience

Artist Alley Tabling

Merch Artist/ Sales/ Advertising

September 2021- Present

- Creating eye catching unique merchandise
- Designed unique branding for people to stand out amongst a sea of artists
- Handle and help thousands of attendees that attend shows
- Sold out of work at shows like Megacon

Netflix Hades IOS Collaboration Animatic

Merch Artist/ Sales/ Advertising

March 2024

- Boarded an engaging fight scene to showcase Hades game play being moved to IOS via Netflix games

Kickstarter Advertisement Animation

Storyboard Artist/ Animator

March 2024 - May 2024

- Created a DnD inspired animatic that shows cases the unique modual that will allow backs to not only fight monsters but explore and play freely in new and exciting way

Merida Villain Song-Lydia the Bard

Storyboard Artist/Editor

May 2023-July 2023

- Animated a 5 min action packed scene with 4 distinct fight scenes through out
- Reworded the rough script to flow from one scene to another
- Designed distinct layouts for the character to interact with

Animation Dance Party-Wacom

2D Character/FX animator/Character Designer

August 2021-September 2021

- Animated and cleaned fx heavy scenes
- created and animated characters for the intro of the competition

Bento Box - Aqua Teen Hunger Force Plantasm Feature
Storyboard Artist

July 2021-Present

- Responsible for boarding dialgoue heavy and action based scenes
- Timed and edited animatics

Drag Her- Fighting Chance Games

2D character/fx animator

July 2021-Present

- Responsible for animating characters and fx for game cinematics for a 2d fighting game
- Clean up and color for cinematics

Wacom's Cartoon Crunch

2D character/fx animator/storyboard artist

September 2020

- Storyboard artist/ 2D Character & Effects Animator
- Provided 70+ clean storyboards in under a week
- Responsible for all 2D effects
- Mentored by Travis Blaise, Mike Morries, Luciano Herrera, and Jeff Ranjo